

Haider Al-zubaidy

11 Ulverston avenue, Withington, Manchester

Email: h.alzubaidy98@gmail.com

Mobile: 07748 486777

Qualifications

BSc (Hons) Computer Science (predicted minimum 2:1), Bangor University, ongoing

A Levels: IT (B), Media Studies (C), Theology (C), Loreto College, 2017

GCSEs: 9 GCSEs A*-C, including Maths and English

Profile

I am an avid technology enthusiast currently studying for a BSc in Computer Science at Bangor University. My passion in computing first began due to a keen interest in problem solving, which led me to take relevant topics in college where I thoroughly enjoyed learning the basic elements of information technologies. The future of the technology industry looks to be full of creative innovation in which I wish to play a key role going forward. I am currently programming my educational game which should be finished before easter.

Technology Skills

Skill Domain	Technology
Programming	Java, Python, C#, MATLAB
Databases	MySQL
Web Development	HTML5, CSS, JavaScript
Other	Security Theory, HCI, Arduino Board programming

Projects and Experience

LINKEDIN LINK: <https://www.linkedin.com/in/haider-al-zubaidy-627bab172/>

Bangor University – Student (2018 – present)

Group Project: Alexa App Development

I was part of a team that created an Alexa-based application with AWS Lambda for a client. The Alex app's primary function revolved around car maintenance, check-ups and car insurance, acting as a booking system for enquiries.

My role on the team was twofold, acting as both a client liaison and developer on the app. I was the primary contact for our client, working with them to understand what the application's functionality should be and how they want the application to be designed visually. I also developed the application alongside my team, working closely with the back end to create Lambda functions to handle API requests for storing and retrieving information from a MySQL database.

Solo Project: Educational Game

I am creating a version of Snakes and Ladders whilst adding an educational element using C# and Unity. The application's functionality was that of what you would expect of the classic Snakes and Ladders game, movement across the board, both up and down as well as across the board. However, when the user went up a ladder or down a snake, they are asked a mathematics question that they need to answer correctly to proceed.

I have tested the game with primary school students to see if there was any educational value, and multiple children mentioned it helped them revise after turning it into a game, giving them feedback on correct/wrong answers and where to improve.

Employment History

Oxfam – Sales Assistant, Withington, Manchester (April 2012 - 2013)

- Worked with customers around queries on products
- Communication skills
- Responsibilities
- People skills

St Pauls Primary School - I.T Support, Withington Manchester (April 2013 - 2014)

- Teaching primary school students with basic IT skills
- Basic Microsoft skills

Hobbies and Interests

I've always been interested in video games, so much so that I have pursued my passion for competitive gaming and began hosting my own eSports events over the last two years. I have been part of a team that has hosted multiple events with over 100 players in attendance, taking place in Chester, Liverpool and Bangor, working in collaboration with respected companies like NSE, NUEL and Monster energy.

I also have a keen interest in basketball. I have been playing since I was 9 years old and was lucky enough to represent North West England in many tournaments around the UK. I frequently play every month and still have a passion for the sport.

Additional Skills & Information

- Communication Skills
- Leadership Experience
- Self-management Experience
- DofE Bronze, Silver Award
- Time Management
- Workload and task organisation